Two-Party Parallel Behavior Contract Template

Note. Parallel contracts involve two or more persons, with each person agreeing to implement a behavior change desired by the other person in the contract. In this contract, the parties involved arrange rewards for their respective behavior changes that are not contingent upon the other party’s performance.

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|  StudentI <<*student’s name*>>, agree to <<*label expectation*>>. This means that <<*define behavior, with examples and non-examples*>>. I understand that meeting this expectation will allow me <<*label and define reward(s)*>>. |
| \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_<<*student’s name*>> | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date |
| AdultI <<*2nd parties (adult’s) name*>>, agree to <<*label expectation*>>. This means that <<*define behavior, with examples and non-examples*>>. I understand that meeting this expectation will allow me <<*label and define reward(s*)>>. |
| \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_<<*sAdult’s name*>> | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date |